



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

has completed

FUR8-05 – Mazed and Confused - Supplemental  
A Regional adventure set in **Furyondy**



### Play Notes:

- ☐ Gained a level \_\_\_\_\_
- ☐ Retrained \_\_\_\_\_
- ☐ Lost a level \_\_\_\_\_
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died \_\_\_\_\_
- ☐ Was raised/resurrected \_\_\_\_\_
- ☐ Was reincarnated \_\_\_\_\_

Adventure Record#

**598 CY**  
**ADVENTURE**

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

☛ **Ring of the Archmage:** Due to the ring's unusual nature, continuous exposure to magic, and probably other, unknown causes, your *ring of the arcane* has become sentient. Its alignment matches your own; its Intelligence and Charisma scores are equal to your arcane caster level (minimum 12); its Wisdom score is 10; it can communicate telepathically with you; it can read Common, Draconic, and one other language that you understand for each Intelligence bonus above +1; it can *read magic*; it has 60 ft. of darkvision and hearing; it has one rank each in Decipher Script, Spellcraft, Knowledge (arcana), and any other Knowledge skill you have ranks in; it has an ego score of 10 + the number of upgrades on it.

The ring's personality is that of an arrogant and showy arcane caster. It constantly encourages you to cast your most powerful non-lethal spells in order to impress people.

The ring now will function only when worn by you.

TU

Starting TU

O TU

TU Cost

- TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

### Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

### Items Bought

Total Cost of Bought Items

Subtract this value from your GP value